

# Scottsdale Soccer

## Arcadia Scottsdale United Soccer Club

### Recreational Modified Rules – Fall Program

#### U8-U15 – General Guidelines

Provided is an overview of game day guidelines. These guidelines are to be adhered to by all coaches and teams.

#### **Player Participation**

- Regardless of playing ability, all players will play at least half the game.
- Coaches should play all players at different positions (offense and defense) throughout the year.
- Instructions during the game to players should be positive in nature and directed at providing player tactical information.

#### **Game Field Set-up**

- The Home Team supplies the game ball.
- The Home Team wears pennies in the case of color conflict.
- All coaches should be positioned within the coach's box during the game, which is outside the field of play.
- For all fields except those located at Mountain View Park:
  - Home team sits on South or East side of field and will supply the game ball.
  - Visitors sit on opposite side.
  - The Coaches box is 10 yds either side of the mid-line, and 1 yard outside the field of play.
- For fields at Mountain View Park:
  - Both teams occupy the West side of the field
    - Home Team takes the South half
      - Coaches Box is from the mid-line to 10 yds South and 1 yard outside the field of play.
    - Visitors sit on the North half
      - Coaches Box is from the mid-line to 10 yds North and 1 yard outside the field of play.
- Substitution procedure (U10, U12, U14)
  - Substitutions are allowed on your team throw-in, either team's goal kick, after a goal is scored by either team, or other stoppage of play at the discretion of the referee. No substitutions allowed on corner kicks.
  - Referee will acknowledge that a Substitution is requested. After that acknowledgement, Coach is to call off players who are leaving the field.
  - Once the players have left the field, the Referee will allow the substitutes to enter the field of play.
    - Players must enter the field from the mid-line.
- Water Breaks on Hot Days
  - Players DO NOT LEAVE THE FIELD OF PLAY – Coach or players not in the game are to hand water to players who remain on the field of play.
  - Substitutions can be made at this time with the approval of the Referee.

#### **Check-In Procedures**

- Referee (age 6 and older), coach, assistant coach, and captains review any rule clarifications or special ground rules for that field / that day.
- Equipment Check
  - Shin guards are required
  - Socks MUST cover shin guards completely.
  - No toe cleats and no sharp cleats
  - NO JEWELRY – even if covered with tape. This includes newly pierced ears. A player cannot play with jewelry of any kind.
  - Metal hair pieces or wrist bans, even the rubber kind, are not allowed.
  - Player in a cast may be able to play if allowed by the Referee. Safe play for all is the determining factor.
- Roster check (age 6 and older)
  - Printed rosters will again be used this year.
  - The first few weeks paper rosters will be used to assist in resolving roster problems
  - Laminated rosters will be used after that. Players not on the laminated roster will not be allowed to play. This roster is also the trophy order list so make sure your roster problems are resolved with the age group coordinator.

**Age Specific Rules / Six and Seven Year Olds (U8)**

1. Teams will use a size three (3) ball.
2. Teams play seven (7) per side, one player designated as goalkeeper. Teams can play with a minimum of five (5) players.
3. Games will be divided into four (4) ten (10) minute quarters with a two (2) minute break between quarters and a five (5) minute break at the half. Teams switch ends of field at the half.
4. Substitutions are made only at the break between quarters / half.
5. Any player who purposely leaves his / her feet to try to take the ball away from an opponent SHALL be cautioned (**NO SLIDE TACKLES**). Club coaches shall not teach this move at this level.
6. Cautioned players must leave the playing field immediately after being cautioned (may be substituted for) and thus becomes a substitute eligible to reenter the game appropriately.
7. Obvious Offsides will be enforced.
8. Two (2) attempts will be allowed for a throw-in. The Referee will explain the proper technique before the second attempt. After a failed second attempt, a throw-in is awarded to the other team.
9. All fouls will result in INDIRECT free kicks, which shall be taken outside the defending team's penalty area. There will be no direct free kicks or penalty kicks at this level.

**Age Specific Rules / Eight and Nine Year Olds (U10)**

1. Teams will use a size four (4) ball.
2. Teams play eight (8) per side, one player designated as goalkeeper. Teams can play with a minimum of six (6) players.
3. Games will be divided into two (2) twenty-five (25) minute halves with a five (5) minute break at the half. Teams switch ends of field at the half.
4. Substitutions made at center line. Players leaving field should be off before entering players step on field.
5. Any player who purposely leaves his/her feet to try to take the ball away from an opponent SHALL be cautioned (**NO SLIDE TACKLES**). Club coaches shall not teach this move at this level.
6. Cautioned players must leave the playing field immediately after being cautioned (may be substituted for) and thus becomes a substitute eligible to reenter the game appropriately.
7. Offsides will be enforced.

**Age Specific Rules / Ten and Eleven Year Olds (U12)**

1. Teams will use a size four (4) ball.
2. Teams play eleven (11) per side, one player designated as goalkeeper. Teams can play with minimum of 7 players.
3. Games will be divided into two (2) thirty (30) minute halves with a five (5) minute break at the half. Teams switch ends of field at the half.
4. Substitutions made at center line. Players leaving field should be off before entering players step on field.
5. Cautioned players must leave the playing field immediately after being cautioned (may be substituted for) and thus becomes a substitute eligible to reenter the game appropriately.
6. Offsides will be enforced.

**Age Specific Rules / Twelve, Thirteen, and Fourteen Year Olds (U15)**

1. Teams will use a size five (5) ball.
2. Teams play eleven (11) per side, one player designated as goalkeeper. Teams can play with minimum of 7 players.
3. Games will be divided into two (2) thirty (35) minute halves with a five (5) minute break at the half. Teams switch ends of field at the half.
4. Substitutions made at center line. Players leaving field should be off before entering players step on field.
5. Cautioned players must leave the playing field immediately after being cautioned (may be substituted for) and thus becomes a substitute eligible to reenter the game appropriately.
6. Offsides will be enforced.

**U5 & U6 General Guidelines**

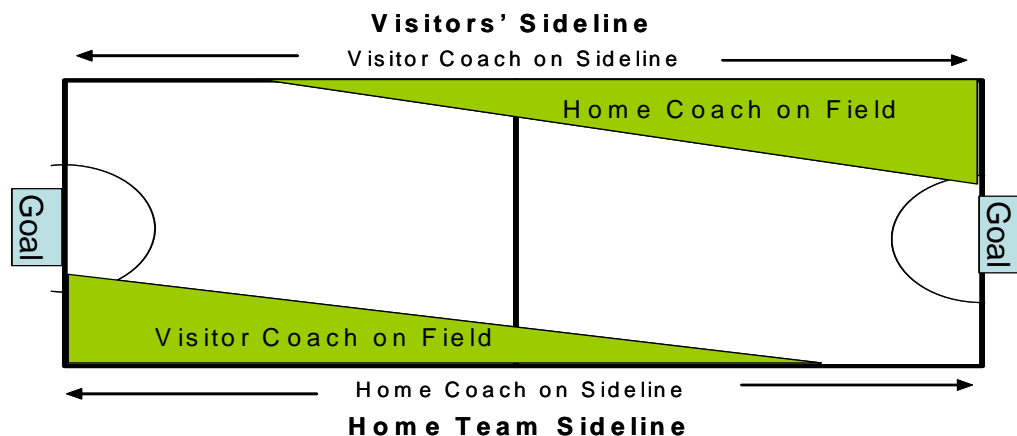
This is an overview of game day guidelines. These guidelines must be adhered to by all teams.

**Player Participation:**

- Regardless of playing ability, all players will play at least half the game.
- Coaches should play all players at different positions (offense and defense) throughout the year.
- Instructions during the game to players should be positive in nature and targeted at providing tactical information to the player.

**Game Field Set-up:**

- The Home Team supplies the game ball.
- The Home Team wears pennies in the case of color conflict.
- Home team sits on South or East side of field.
- Visitors sit on opposite side.
- Substitutions will be made between quarters
  - Water breaks can be taken during hot weather as mutually agree by both coaches.
- Only one coach from each team should be on the field during the course of play.
  - Coaches should avoid being in the center of the field while the ball is in play.
  - Each team can have a second coach on the sideline to help as needed for restarts.
    - One of the Sideline Coaches can “Act” as the referee; can switch at half if desired.
  - See the below Figure for preferred positions of coaches.
- A referee will periodically be available to referee one or more quarters of a game. Should a referee approach the coach and ask to referee, please honor the request and initial the referee time card indicating that the quarter (or more) was refereed.

**Check-In Procedures:**

- Review Any Rule Clarifications with Each Other
- Equipment Check
  - Socks MUST Cover Shin Guards (Shin Guards Required)
  - No Toe Cleats; No Sharp Cleats
  - NO JEWELRY
  - A player can play while wearing a cast only if both coaches agree it is safe to do so.
  - Rosters may be spot-checked by field marshal. This roster is also the trophy order list so make sure your roster problems are resolved with the age group coordinator.

**Five Year Olds (U6)**

1. Teams will use a size three (3) ball.
2. Teams play four (4) per side (no goalkeepers). Teams can play with a minimum of three (3) players.
3. Games will be divided into four (4) eight (8) minute quarters with a two (2) minute break between quarters and a five (5) minute break at the half. Teams switch ends of field at the half.
4. Substitutions made at each quarter.
5. Any player who purposely leaves his/her feet to try to take the ball away from an opponent SHALL be cautioned (**NO SLIDE TACKLES**). Club coaches shall not teach this move at this level.
6. Cautioned players must leave the playing field immediately after being cautioned (may be substituted for) and thus becomes a substitute eligible to reenter the game appropriately.
7. Offsides will NOT be enforced.
8. Two (2) attempts will be allowed for a throw-in. The coach will explain the proper technique before the second attempt.
9. All fouls will result in INDIRECT free kicks, which shall be taken outside the defending team's penalty area. There will be no direct free kicks or penalty kicks.
10. Each team shall supply a qualified individual to act as a referee for half of the game. The referee shall be completely impartial while on the field and shall not coach while acting as referee.
11. If a player commits an infraction while attempting to put the ball in play, the referee will explain the proper technique and give the player a second attempt. The ball will be turned over to the opposing team if it is not done properly on the second attempt.
12. Opponents must stand at least six (6) yards away from the ball for kickoffs, indirect free kicks, corner kicks and goal kicks.
13. Fields will be marked with a semicircular goal area with a six foot radius. No player from either team will be allowed in goal area unless the ball has first entered the goal area. No player from either team may stand directly in front of the goal area.
14. Report game results at the end of each game at the field marshal table for mid-season reflighting purposes (first half only).

**Four Year Olds (U5)**

1. Teams will use size three (3) ball.
2. Teams play three (3) per side (no goalkeepers). Teams can play with a minimum of two (2) players.
3. Games will be divided into four (4) six (6) minute quarters with a two (2) minute break between quarters and a five (5) minute break at the half. Teams switch sides at the half.
4. Substitutions made at each quarter.
5. Any player who purposely leaves his/her feet to try to take the ball away from an opponent SHALL be cautioned (**NO SLIDE TACKLES**). Club coaches shall not teach this move at this level.
6. Cautioned players must leave the playing field immediately after being cautioned (may be substituted for) and thus becomes a substitute eligible to reenter the game appropriately.
7. Offsides will NOT be enforced.
8. Two (2) attempts will be allowed for a throw-in. The Referee will explain the proper technique before the second attempt.
9. All fouls will result in INDIRECT free kicks, which shall be taken outside the defending team's penalty area. There will be no direct free kicks or penalty kicks.
10. Each team shall supply a qualified individual to act as a referee for half of the game. The referee shall be completely impartial while on the field and shall not coach while acting as referee.
11. If a player commits an infraction while attempting to put the ball in play, the referee will explain the proper technique and give the player a second attempt. The ball will be turned over to the opposing team if it is not done properly on the second attempt.
12. Opponents must stand at least four (4) yards away from the ball for kickoffs, indirect free kicks, corner kicks and goal kicks.
13. Fields will be marked with a semicircular goal area with a six foot radius. No player from either team will be allowed in goal area unless the ball has first entered the goal area. No player from either team may stand directly in front of the goal area.
14. Report game results at the end of each game at the field marshal table for mid-season reflighting purposes (first half of season only).